SCOREKEEPER – What do I do?

• Complete the required information on the score sheet (team names)
• Understand where to place points --- Use a cumulative tally
• Scoring
  • Toss up questions = 4 points  Bonus questions = 10 points
  • Toss up Penalty = 4 points  Bonus Penalty = 10 points
• If a competitor interrupts the Moderator while a question is being read, and if the competitor answers incorrectly, then the opposing team:
  • Is awarded 4 points
  • Has the question reread
  • Has a chance to answer the toss up question, if still eligible (for an additional 4 points)
  • If the toss-up is correct, has a chance to answer the bonus question (for an additional 10 points)
• If a competitor buzzes in, and answers before being recognized (a Blurt), then the opposing team:
  • Is awarded 4 points (Note: if there is a blurt AND an interrupt, there is only ONE 4-point penalty)
  • Has a chance to answer the toss up question, if still eligible (for an additional 4 points)
  • If the toss-up is correct, has a chance to answer the bonus question (for an additional 10 points)
• At halftime
  • Announce the scores

Minimum Requirements:
• Be able to perform basic math skills quickly and accurately
• Be able to focus on the scoring in a competition setting
• Be comfortable standing as needed during competitions
• Be at least in eighth grade (depending on maturity)

• VERY IMPORTANT: At end of game
  • Announce the final scores
  • Please have someone in the room upload a photo of the signed score sheet
  • Deliver signed score sheets to Schruben OR New Yew Lounge if a runner does not collect them
  • Please do not leave signed score sheets in the room; please deliver them to Schruben OR New Yew Lounge